# SOLOMON'S TRINITY<sup>TM</sup> Sequential Movement Puzzle/Game

Designed by Kate Jones

#### **Contents:**

- Stylized Star of David rules with grid
- 3 colors of wood pawns as "deities"
- 18 glass marbles, the "stones"

### Goal of Solitaire:

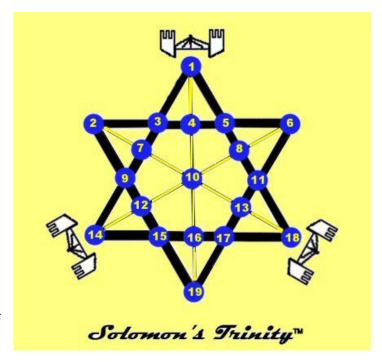
Move the 3 pawns in turn to fill all 16 remaining spaces on the grid with stones.

### **Goal of Strategy Game:**

For 2, 3, or even more players: make the last possible move, even if empty spaces remain.

### **Concept:**

The Middle East is the birthplace of the world's three major monotheistic religions. The three wood pawns on the grid represent the deities of those three religions. The grid is their Universe.



## Process (solitaire or game):

- Place the three wood pawns on their starting space numbers: 1, 14, 18. Have 16 stones off the grid in a supply pile for future use.
- The three pawns take turns in their color order, and always move in the same sequence.
- On a turn, move the current pawn along a straight open line to a vacant space. Place a stone from the pile onto the space the pawn just vacated.
- If a pawn has no vacant space to move to, it may jump over an adjacent stone if the space on the other side of that stone is vacant. The pawn may jump over an adjacent pawn only if there is no stone to jump. Move the jumped piece (not a new stone) to the vacated space.
- If the pawn whose turn it is can't move nor jump, it stays, and the next pawn takes its turn.
- If two pawns are blocked, the third pawn takes as many turns as it can. If all 16 stones can enter the board, you win. If an empty space remains when no pawn can move (not all 16 stones are on the board), you lose. Clear the board and try again. Many solutions exist.
- As a game, any number of players take turns moving the next pawn. Last pawn able to move wins. The players don't "own" a pawn; they move the next pawn in turn that can still move.

The Star of David gameboard was designed by Martin Gardner for the *Game of Solomon*, made by Kadon Enterprises, Inc., since 1985. See <a href="www.gamepuzzles.com/histfun.htm#GS">www.gamepuzzles.com/histfun.htm#GS</a>. We adapted the original *Solomon* board to give *Solomon's Trinity* triple symmetry. *Solomon's Trinity* game is available for free as a print-it-yourself board. You can use coins for playing pieces. See <a href="www.gamepuzzles.com/trinity-print-2023.pdf">www.gamepuzzles.com/trinity-print-2023.pdf</a>

